## <u>Knowledge Organiser</u> Subject: Design & Technology Unit: Moving Monsters

### Overview

Children will learn about pneumatic systems and describe how they work. They will make a variety of simple pneumatic systems according to given instructions using basic equipment. Children will begin to develop ideas about the use of pneumatic systems in a moving monster toy/ model. They will build pneumatic systems according to given instructions, or design pneumatic systems for a given toy design. Children will create their moving monster toys/ models. Children will demonstrate their finished moving monster toys/models, then evaluate both their process and their finished product, either individually or with a partner.

What should I already know?	Vocabulary:	
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Design	design brief	a set of instructions given
• Can name and describe the features and functions of		for a designer to follow to
an existing design (fire engine)		create
<ul> <li>Can investigate ways to combine wheels, axles and</li> </ul>	components	
chassis		a part or element of a
<ul> <li>Can make a design for a fire engine that includes</li> </ul>		larger whole; wheels are
wheels, axles, chassis and a body		components of a car.
<ul> <li>Can list and select the appropriate materials and</li> </ul>	construct	
explain their choices		to build from a variety of
• Can communicate their ideas and plan by describing		materials
them to someone else including what the purpose is.	movement	
Make		a change or development
• Can follow a design to make a fire engine that moves	pneumatic	
Working with tools		the use of gas or air under
• Can use tools such as ruler, scissors, hack-saw, glue		pressure
spreaders, tape dispensers accurately and safely.		
• Can join card, paper, dowelling and straws using glue,	precise	
tape (sellotape/masking tape) and threading through		with the greatest of
Evaluate	testing	accuracy
Can recognise what they have done well and talk		
about what could be improved		enabling a product to be
Can assess how well their product works		tried and refined to ensure
Technical Knowledge		it meets its designed
<ul> <li>To know that a wheel is a circular object that</li> </ul>		tunction
revolves on an axle		BU// A
• To know that an axle is a rod that passes through the		
centre of a wheel	z	
• To know that a chassis is the base frame of a	J.G	
wheeled vehicle.		ET -
• To know that there are two ways of attaching a		
wheel to an axle: -		

- Fixed (the axle and wheel move together)
- Rotating (the wheel rotates separately to the axle)



# What will I know by the end of the unit?

#### Design

- Be able to identify familiar products which use air to make them work.
- Create an accurate labelled diagram of a pneumatic system
- To be able to investigate ways of using pneumatic systems with other materials to control movement
- Apply what they know about pneumatics to create a design that has a simple pneumatic system (e.g syringe, plastic tube, balloon) that works
- Identify areas that could be improved upon in their design

#### Make

- Can follow a design to make a monster that moves by a pneumatic system.
- To create an air tight seal using tape
- To create an air tight seal using tape, pushing a tube on to a syringe hub

#### Working with tools

• Can select the most appropriate materials, tools and techniques to use and can use them safely (syringe, balloon, piping, straws)

#### Evaluate

- Be able to identify familiar products which use air to make them work.
- Recognise what has gone well, but suggest further improvements for the finished article



Suggest which elements they would do better in the future
Can assess how well their product works in relation to the purpose
Technical Knowledge
To know that pneumatic is used to describe a mechanical device that is moved by air pressure (compressed air).
Know that in pneumatics, an object moves or a sound is made because compressed air is pushed through a tube by a force.

